



National Camporama Merit 2016

National Camporama is a unique experience filled with a variety of fun things to do. But in order to enjoy the full experience, you'll want to make yourself fully aware of everything going on and participate in as many things as possible. The Camporama 2016 Merit is designed to help you get the most out of Camporama by introducing you to the variety of activities available to you at this event.

Note that this merit is classified as a silver skill merit and may be used to satisfy your regular advancement requirements.

Merit patches may be picked up by your adult leaders during Camporama at the Camporama Store on Thursday, July 21. As with all merits, your group leader will determine when you have satisfactorily met the requirements for this merit.

MERIT REQUIREMENTS

1. Attend Camporama 2016 as a registered camper.
2. Read your Campers Notebook and answer the following questions. This this can be done on your own or as a group with the other guys from your outpost.
 - a. What are the five points of the Camporama Code?
 - b. What can you do to prevent dehydration, insect bites, and sunburn?
 - c. When do the gates open for the first evening rally?
3. Using the camp map in the back of your notebook, identify the location of each of the following:
 - a. Your district campsite
 - b. Your assigned meal pavilion
 - c. Your region's first aid station and the main first aid station
 - d. The amphitheater
 - e. The FCF village
4. Participate in each of the following activities:
 - a. Tour the FCF History Museum and participate in the historical timeline trail.
 - b. Visit "The Muse" and check out the displays and performances.
 - c. Participate in the team games on the "Field of Champions" as a player, cheer team member, or coach.
5. Earn a minimum of 25 points from any combination of the following activities:
 - a. Earn 1 point for each activity you participate in, other than those already listed above (max. 10 points).
 - b. Earn 1 point for each "Stamp-O-Rama" stamp collected in your Camporama Notebook (max. 10 points).

- c. Earn 1 point for each hat pin collected and displayed on your Camporama hat (max. 10 points).
 - d. Earn 1 point for each new person you meet, and write their personal information in your Camporama Notebook (max. 10 points).
- 6. Complete each of the personal daily devotions in the Campers Notebook.
- 7. Assist in keeping Camp Eagle Rock clean by cleaning up around your meal pavilion after each meal, cleaning up around your district camping area, and picking up after yourself all day wherever you go.
- 8. Share with your parent, leader, group, or church what you enjoyed most about Camporama and what you learned from the morning devotionals and evening services.